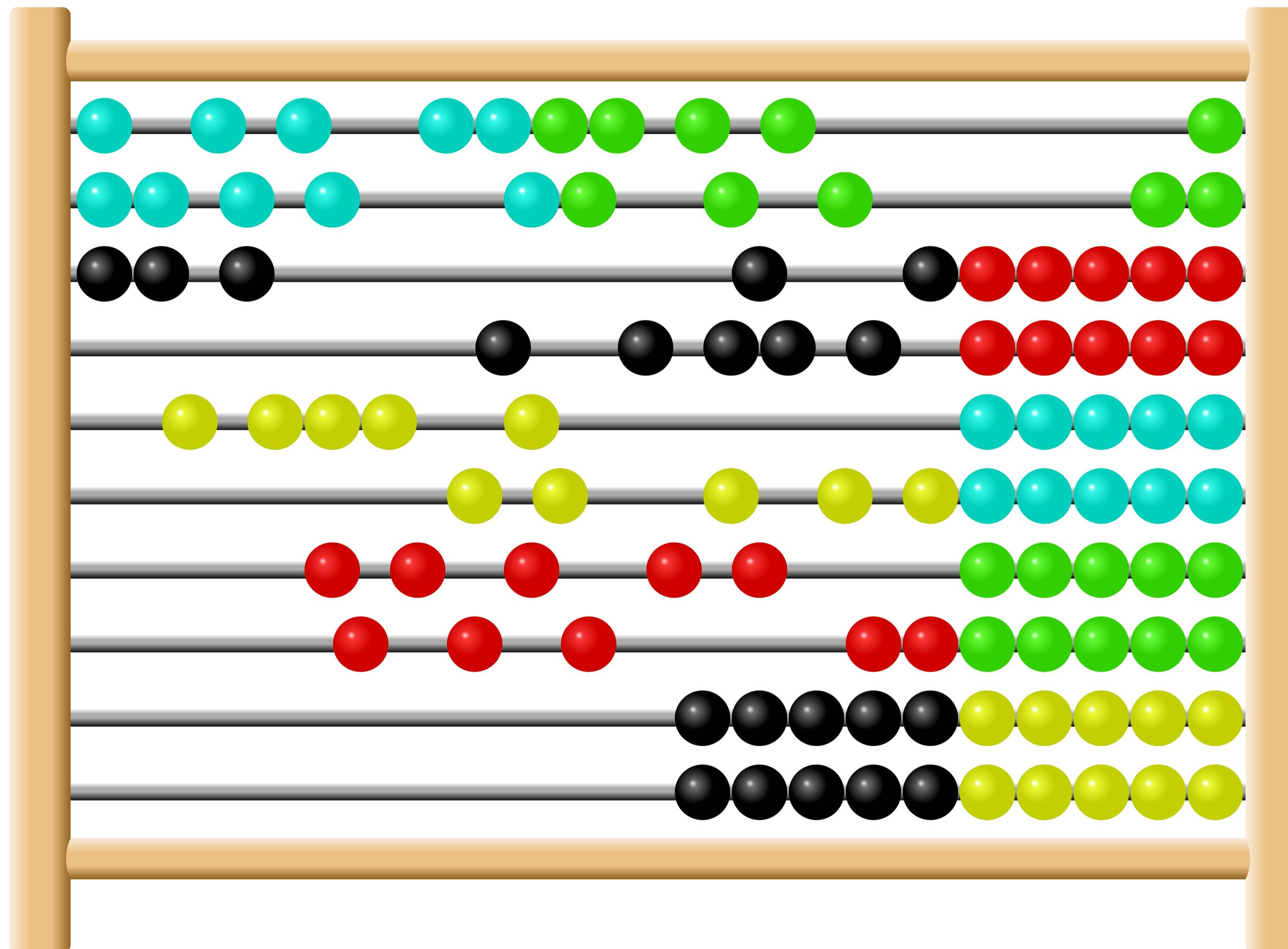


Language Fundamentals

- Integer, **ASCII** and **Unicode**

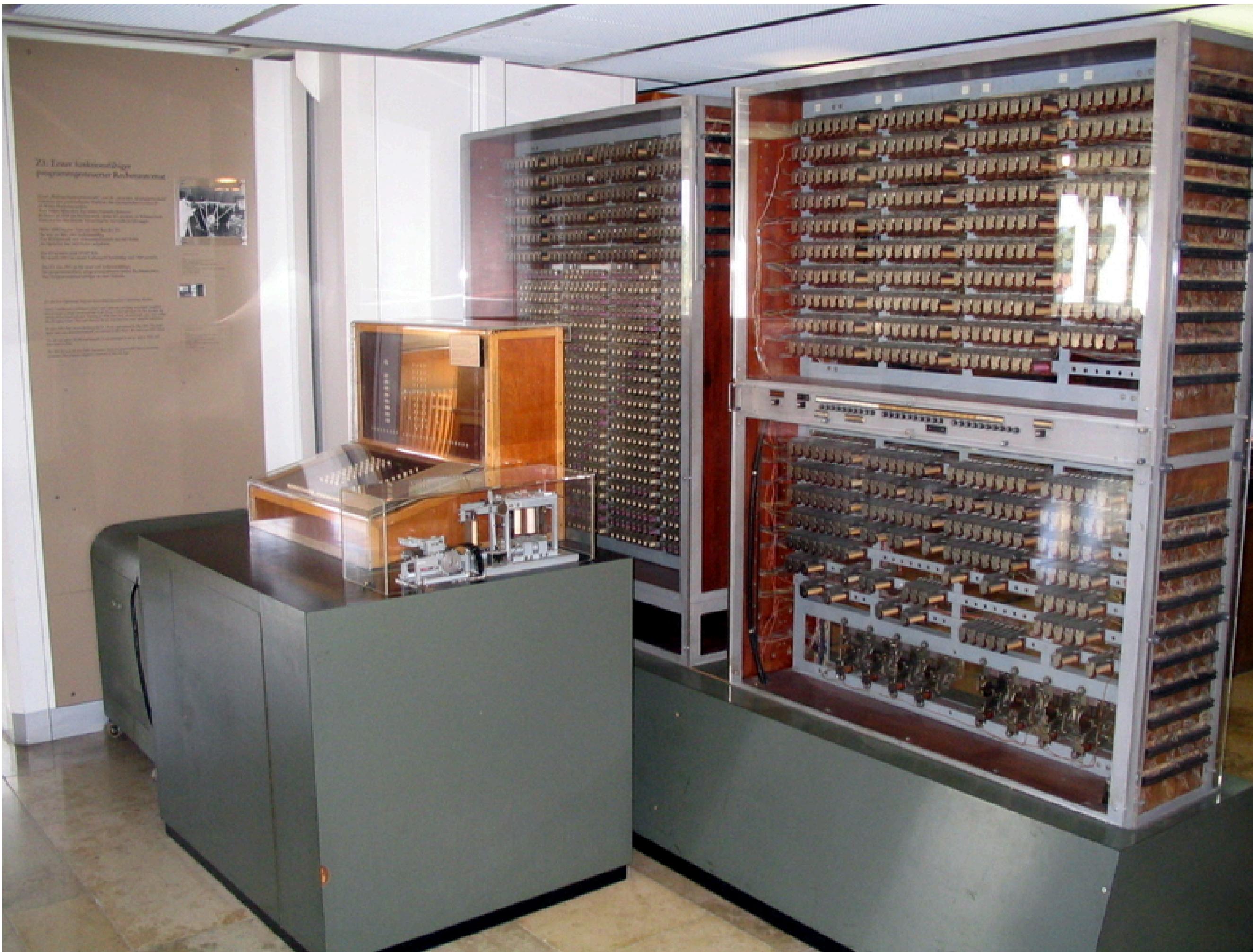
Manual calculation: Abacus



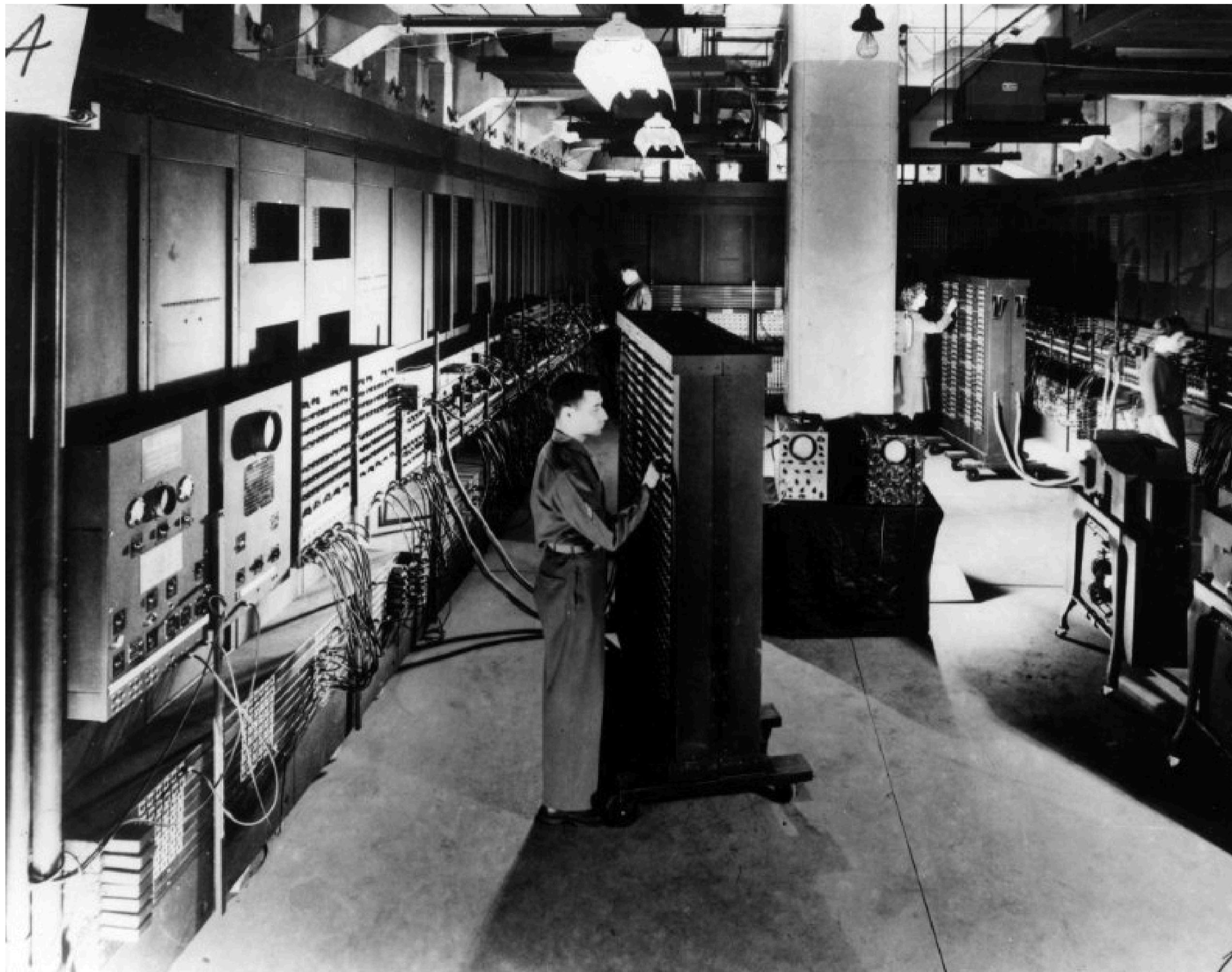
Mechanical calculation: Cash register



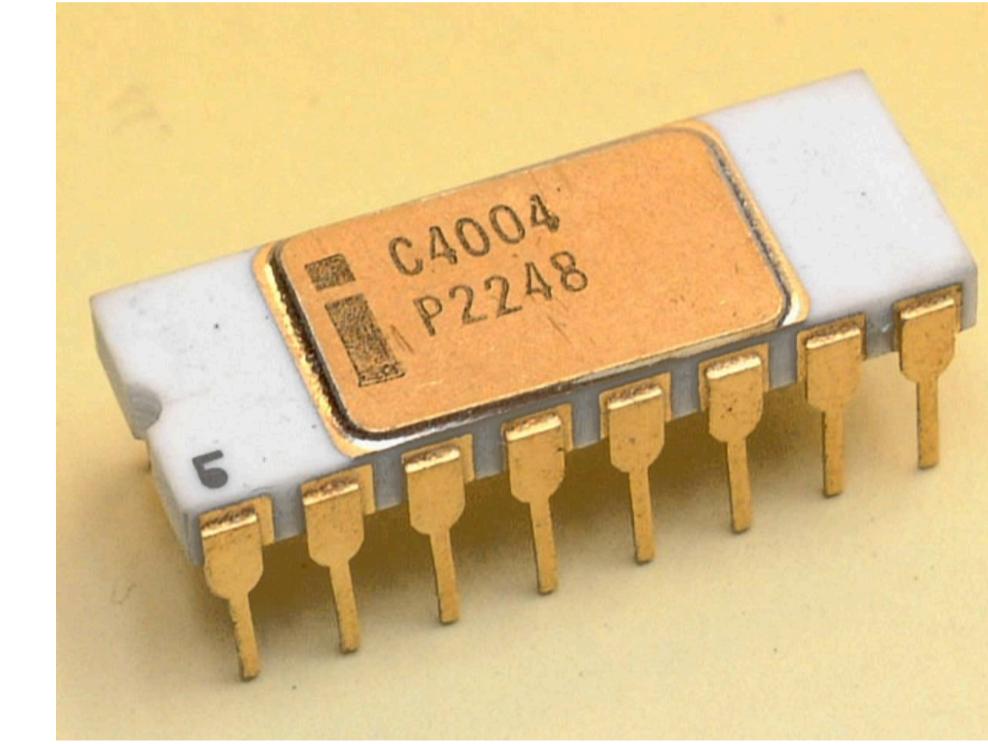
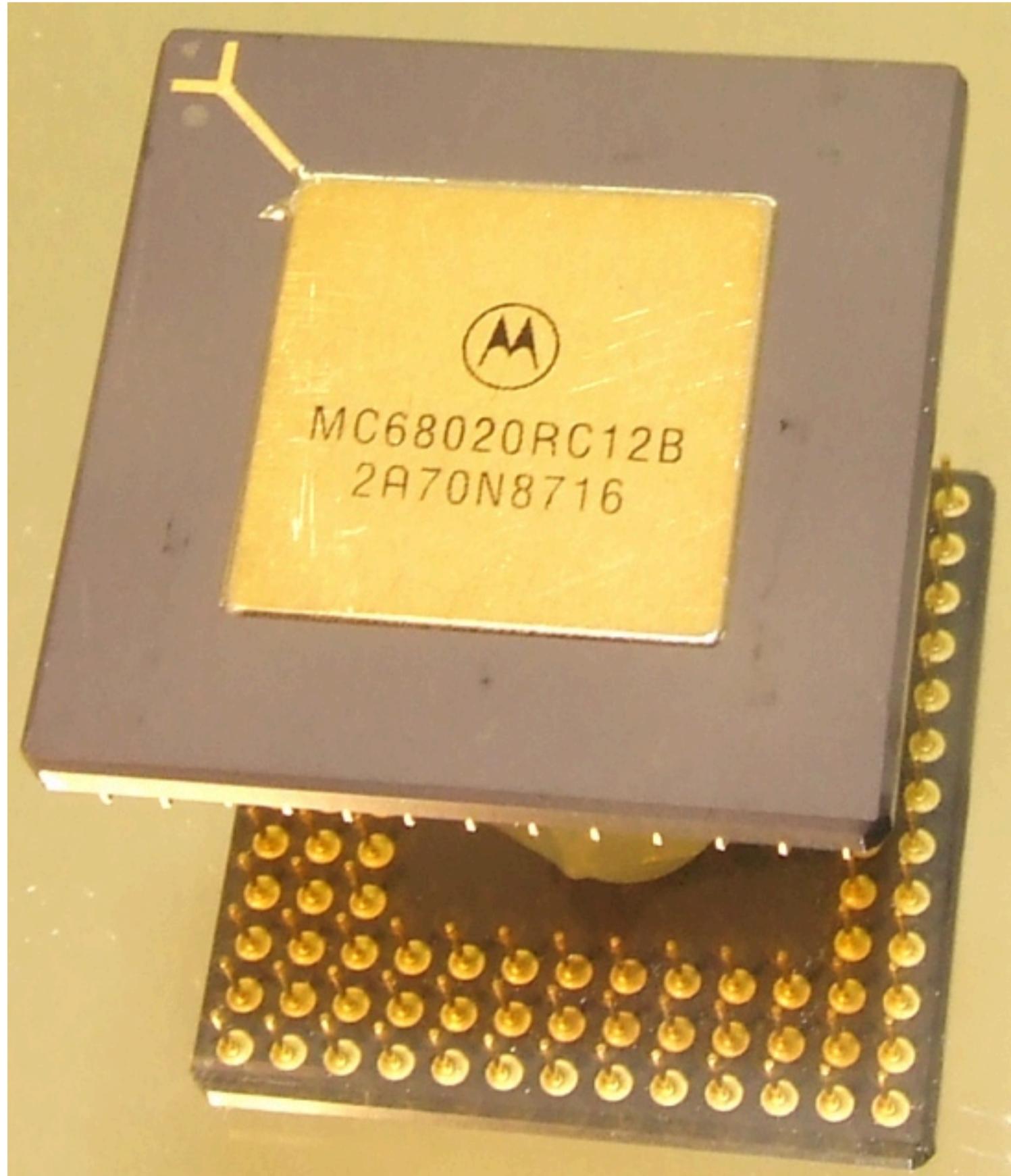
Electromechanical calculation: Zuse Z3



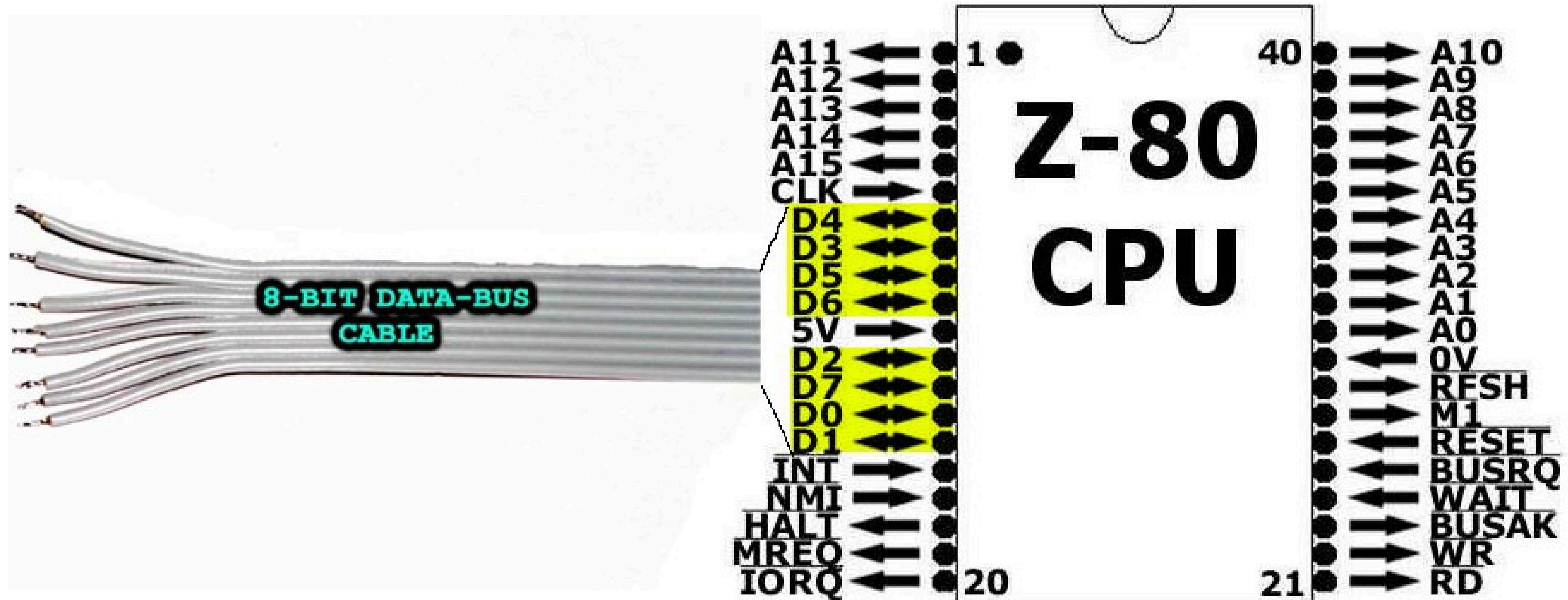
Vacuum Tube: Eniac



Transistor: Microprocessor ICs



Z80 8-bit data bus



Progress in hardware 1

Processor	Year	Address/ data bus	Transistors	Clock rate
Intel 4004	1971	12 / 4	2,300	740 kHz
Zilog Z80	1976	16 / 8	8,500	2.5 MHz
Motorola 68020	1984	32 / 32	190,000	12.5 MHz

Progress in hardware 2

Processor	Year	Address/ data bus	Transistors	Clock rate
Six-core Opteron	2009	64 / 64	904,000,000	1.8 GHz
Core i7 Broadwell	2016	64 / 64	3,200,000,000	3.6 GHz
Apple's ARM M1 Ultra	2022	64 / 64	114,000,000,000	3.2 GHz

Simple facts:

*There are only **10** types of people in the world:*

Those who understand binary and those who don't.

Unsigned 3 bit integer representation

0

0 0 0

1

0 0 1

2

0 1 0

3

0 1 1

4

1 0 0

5

1 0 1

6

1 1 0

7

1 1 1

$$0 \cdot 2^2 + 0 \cdot 2^1 + 0 \cdot 2^0$$

$$0 \cdot 2^2 + 0 \cdot 2^1 + 1 \cdot 2^0$$

$$0 \cdot 2^2 + 1 \cdot 2^1 + 0 \cdot 2^0$$

$$0 \cdot 2^2 + 1 \cdot 2^1 + 1 \cdot 2^0$$

$$1 \cdot 2^2 + 0 \cdot 2^1 + 0 \cdot 2^0$$

$$1 \cdot 2^2 + 0 \cdot 2^1 + 1 \cdot 2^0$$

$$1 \cdot 2^2 + 1 \cdot 2^1 + 0 \cdot 2^0$$

$$1 \cdot 2^2 + 1 \cdot 2^1 + 1 \cdot 2^0$$

Binary system addition

Within limits:
o.K.

$$\begin{array}{r} 010 \\ +011 \\ \hline 101 \end{array} \quad \begin{array}{l} 2 \\ +3 \\ \hline 5 \end{array}$$

Caution: Overflow!

$$\begin{array}{r} 100 \\ 101 \\ \hline \text{discarded} \longrightarrow (1)001 \end{array} \quad \begin{array}{l} 4 \\ +5 \\ \hline \dots \end{array} \quad \begin{array}{l} \text{1} \\ \dots \end{array}$$

by 3 bit representation

3 bit two-complement representation

-4

-3

-2

-1

0

1

2

3

1 0 0

1 0 1

1 1 0

1 1 1

0 0 0

0 0 1

0 1 0

0 1 1

$-2^{(3-1)}$

$2^{(3-1)}$

3 bit two complement rationale: "Usual" addition

Within limits: o.K.		Caution: Overflow!
$\begin{array}{r} 101 \\ +010 \\ \hline 111 \end{array}$ <p style="margin-left: 100px;">-3 +2 --- -1</p>		$\begin{array}{r} 100 \\ 101 \\ \hline 1001 \end{array}$ <p style="margin-left: 100px;">-4 -3 --- 1</p>

Signed 8 bit integer binary representation

	1	0	0	0	0	0	0	0
-128	1	0	0	0	0	0	0	0
-127	1	0	0	0	0	0	0	1
-1	1	1	1	1	1	1	1	1
...					...			
0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1
...					...			
126	0	1	1	1	1	1	1	0
127	0	1	1	1	1	1	1	1

$(8 - 1)$

-2

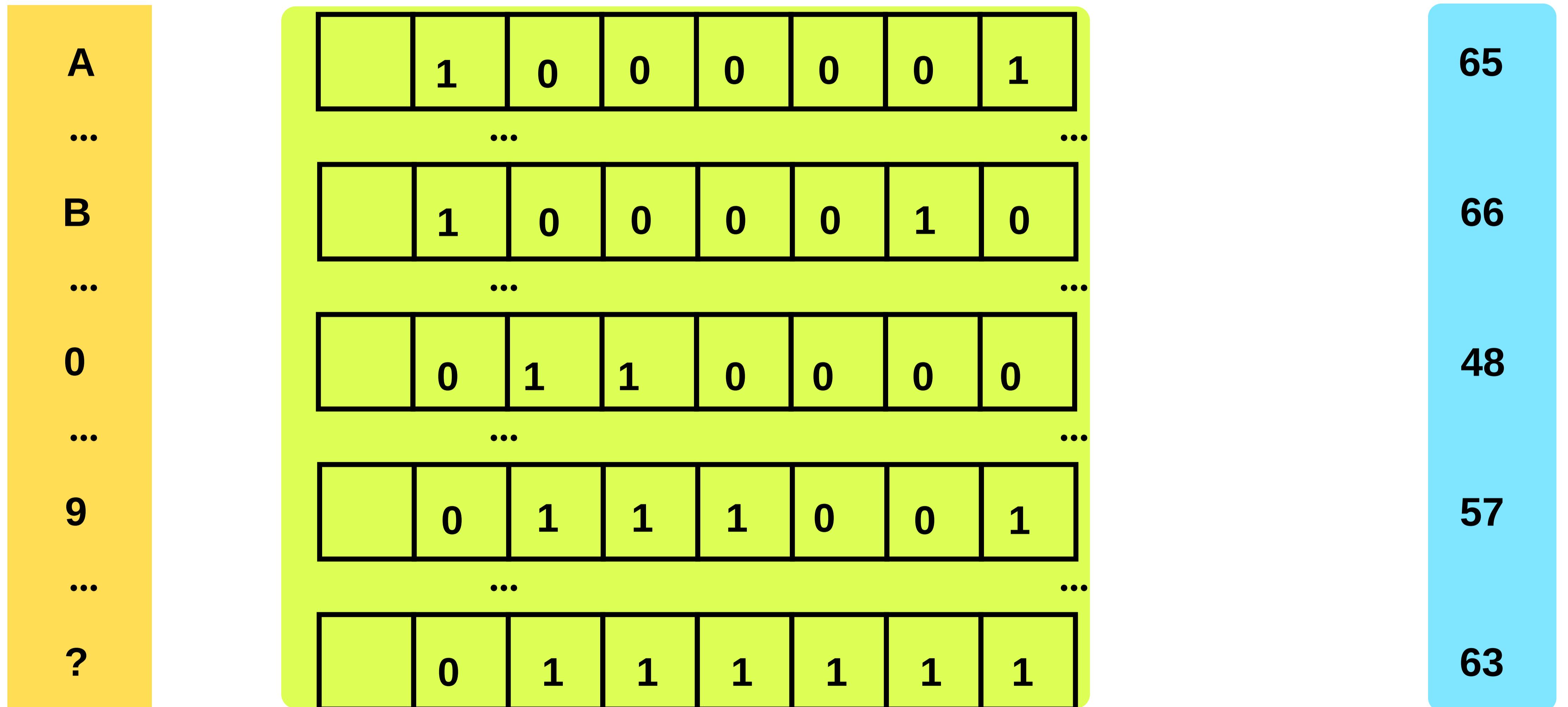
$(8 - 1)$

$2 - 1$

Followup exercise

5. Hotel key cards

7-bit ASCII



7-bit ASCII with even parity bit

A

0	1	0	0	0	0	0	1
---	---	---	---	---	---	---	---

B

0	1	0	0	0	0	1	0
---	---	---	---	---	---	---	---

C

1	1	0	0	0	0	1	1
---	---	---	---	---	---	---	---

D

0	1	0	0	0	1	0	0
---	---	---	---	---	---	---	---

65

66

67

68

Western European characters: ISO Latin 1 encoding

A	0	1	0	0	0	0	1	65
μ	1	0	1	1	0	1	0	181
¾	1	0	1	1	1	1	1	190
Å	1	1	0	0	0	1	0	197
Ç	1	1	0	0	0	1	1	199
Ä	1	1	0	0	0	1	0	196
ß	1	1	0	1	1	1	1	223

Unicode UTF-8 samples

A

پن



0	1	0	0	0	0	0	1
---	---	---	---	---	---	---	---

0	0	0	0	0	1	1	0
1	0	0	1	1	1	0	0

0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1
1	1	1	1	0	1	1	0
0	0	0	0	1	1	1	0

65

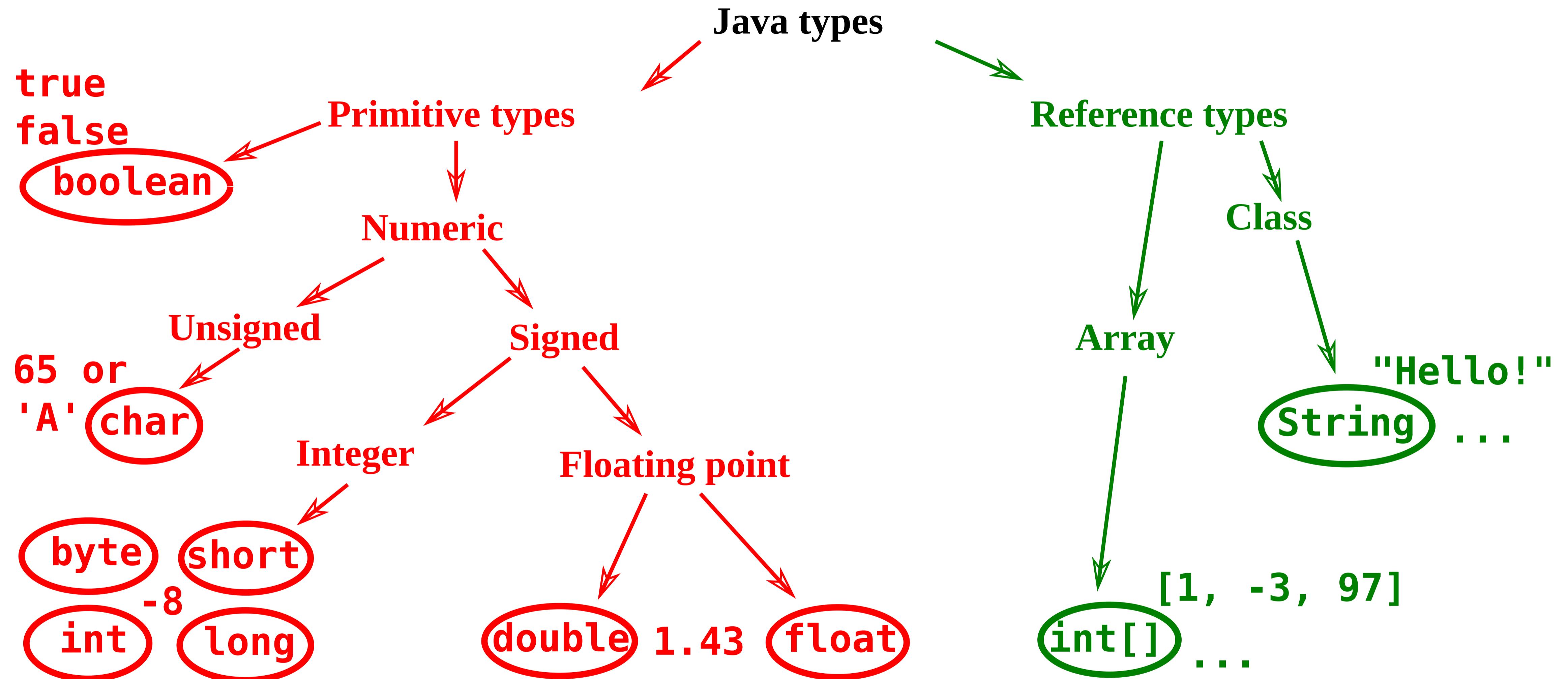
1692

128526

Language Fundamentals

- Primitive types

Java types



Java signed integer primitive types

Name	Bytes	Type	Range	Literal samples
byte	1 / 8 bit	Signed integer	$[-2^7, 2^7 - 1]$	-
short	2 / 16 bit	Signed integer	$[-2^{15}, 2^{15} - 1]$	-
int	4 / 32 bit	Signed integer	$[-2^{31}, 2^{31} - 1]$	0, 1, +1, -42, 0b1101, 017, 0xC
long	8 / 64 bit	Signed integer	$[-2^{63}, 2^{63} - 1]$	0L, 1L, +1L, -42L, 0b1101L, 017L, 0xCL

int literals explained

Literal	Discriminator	Type	Value
29	base 10	Decimal	$2 \times 10^1 + 9 \times 10^0$
0b11101	0b, base 2	Binary	$1 \times 2^4 + 1 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0$
0x1D	0x, base 16	Hexadecimal	$1 \times 16^1 + 13 \times 16^0$
035	0, base 8	Octal	$3 \times 8^1 + 5 \times 8^0$

Java unsigned integer, floating point and boolean primitive types

Name	Bytes	Type	Range	Literal samples
char	2 / 16 bit	Unsigned integer	$[0, 2^{16} - 1]$	'A', '*', '-', 'C', '₹' ...
float	4	Floating point	$\pm 1.18 \times 10^{-38}$ to $\pm 3.4 \times 10^{38}$	3.14f, 0.022f, -3.4E-24f
double	8	Floating point	$\pm 2.23 \times 10^{-308}$ to $\pm 1.8 \times 10^{308}$	3.14, 0.022, -3.4E-24, 3.14d,...
boolean	?	Logical value	not applicable	true, false

Followup exercises

6. Literal samples
7. Literals of type int
8. Integer overflow
9. Strange sum result
10. Correcting the error

Language Fundamentals → Variables

Variables: Handles to memory

Code:

```
int a = 13;
```

```
char c = 'B';
```

```
byte b = -128;
```

Memory							
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	1	1	0	1
...							
0	0	0	0	0	0	0	0
0	1	0	0	0	0	1	0
...							
1	0	0	0	0	0	0	0

Local variable declaration

```
// Variable declaration:  
//     Variable's type is double  
//     Variable's name is «pi» (identifier)  
double pi;
```

```
{type name} {variable name} ;
```

Declare, assign and use

```
double pi;          // Variable declaration  
pi = 3.1415926; // Assigning value to variable  
// Print a circle's area of radius 2.0  
System.out.println(pi * 2.0 * 2.0);
```

Combining declaration and initialization

Separate declaration and initialization

```
double pi;           // Declaration of variable pi  
pi = 3.1415926;   // Value assignment
```

Combined declaration and initialization

```
double pi = 3.1415926;
```

Compound declarations

Separate declarations

```
int a;  
int b = 22;  
int c;
```

Equivalent compound declaration

```
int a,  
     b = 22,  
     c;
```

Identifier in Java™:

- Variable names.
- Class names
- Method names, e.g.:

```
public static void main(String [] args)
```

Identifier name examples:

Identifier rules	Legal	Illegal
<ul style="list-style-type: none">Start with a letter, “_” or “\$”May be followed by letters, digits, “_” or “\$”Must not match a reserved keyword or literal	<ul style="list-style-type: none">\$test_\$_countblue	<ul style="list-style-type: none">2sadswitchtrue

Reserved keywords

```
abstract  char    else   if     long    return  this   while
assert   class   enum   goto   native  short   throw  _ (underscore)
boolean  const   extends implements new    static  throws
break   continue final  import  package strictfp transient
byte    default  finally instanceof private super   try
case    do      float   int    protected switch  void
catch   double  for    interface public synchronized volatile
```

Reserved boolean and null literal values

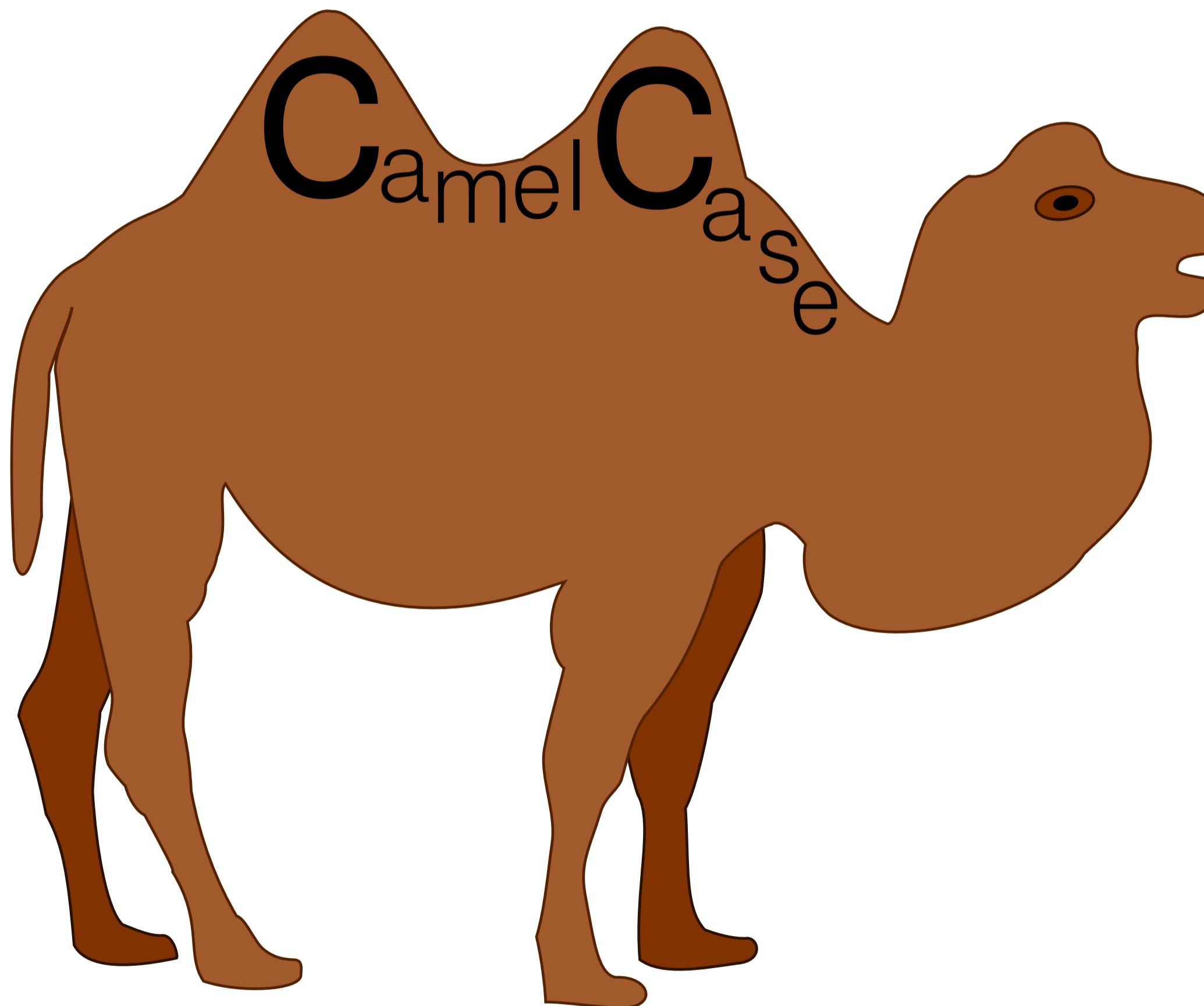
```
true  false  null
```

Contextual keywords

```
exports  non-sealed opens  provides  requires  to  uses  when  yield
module   open       permits record  sealed   transitive var  with
```

Variable naming conventions

- Start with a small letter like `africa` rather than `Africa`.
- Use “camel case” e.g. `myFirstCode`.



- Do not start with `_` or `$`.

Constant variables

Modifier **final** prohibits changes:

```
final double PI = 3.1415926;  
...  
PI = 1.0; // Compile time error: Constant cannot be modified
```

Note

final variables by convention are being capitalized

Case sensitivity

Variable names are case sensitive:

```
int count = 32;  
int Count = 44;  
System.out.println(count + ":" + Count);
```

Resulting output:

32:44

Followup exercise

11. Legal variable names

Define before use

Correct:

```
double f;  
f = -4.55;
```

Wrong:

```
f = -4.55;  
double f;
```

Type safety

```
int i = 2;
int j = i;    // o.K.: Assigning int to int
long l = i;   // o.K.: Widening conversion

i = l;        // Wrong: Narrowing

boolean b = true;
i = b;         // Error: int and boolean are incompatible types
i = 4.3345;   // Error: Cannot assign double to int
i = "Hello";  // Even worse: Assigning a String to an int
```

Compile time analysis

```
byte b127 = 127; // o.K., static check  
byte b128 = 128; // Wrong: Exceeding 127
```

Performing static range check

```
int a = 120;  
  
byte b120 = a; // Error Incompatible typ  
// Required: byte  
// Found:int
```

No static check on `int` variable's value

Followup exercise

12. Benefits of final

Type inference (JDK™ 10)

```
var count = 30; // o.K., type can be inferred from int literal  
var index;      // Wrong: No way to infer type here.  
index = 3;
```

Forcing conversions

```
long l = 4345;  
  
int i = (int) l; // Casting long to int  
System.out.println("i carrying long: " + i);  
  
double d = 44.2323;  
i = (int) d; // Casting double to int  
System.out.println("i carrying double: " + i);
```

```
i carrying long: 4345  
i carrying double: 44
```

Watch out!

```
long l = 300000000000000L;
int i = (int) l;
System.out.println("i carrying long:" + i);

double d = 4430000000000.0;
i = (int) d;
System.out.println("i carrying double:" + i);
```

```
i carrying long:-296517632
i carrying double:2147483647
```

Casting long to int

```
long a = 3000000000000000L
```

0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	1	0	1
0	1	1	1	0	1	0	0
1	1	1	1	1	0	1	1
1	1	0	1	1	1	1	0
0	1	1	0	0	0	0	0
0	0	0	0	0	0	0	0

Type cast long to int:

```
int b = (int) a;
```

Value: -296517632

1	1	1	1	1	0	1	1
1	1	0	1	1	1	1	0
0	1	1	0	0	0	0	0
0	0	0	0	0	0	0	0

Don't worry, be happy ...

«C» programming language miracles:

```
#include <stdio.h>

void main(void) {
    double measure = 65234.5435;
    short velocity;
    velocity = measure;
    printf("Velocity=%d\n", velocity);
}
```

Ups:

Velocity=-302

... and watch the outcome



Development costs:

~\$7 billion.

Rocket and cargo

~\$500 million.

[related video and explanations](#)

From the report

The cause of the failure was a software error in the inertial reference system.

Specifically, a **64 bit floating point number** relating to the horizontal velocity of the rocket with respect to the platform was converted to a **16 bit signed integer**.

The number was larger than 32,767, the largest integer possible in a 16 bit signed integer, **and thus the conversion failed.**

Related [video explanation](#)

Followup exercises

13. «C» vs. Java.
14. Assignment and type safety
15. Inventing tinyint.
16. An int's minimum and maximum value

Dynamic typing in PERL

```
$test = 44; # Assigning an int
print $test, "\n";

$test = "Jim"; # Assigning a string
print $test, "\n";

$cmp = 43.55; # A float

if ($test == $cmp) { # comparing string against float
    print "Equal\n";
} else {
    print "Different\n";
}
```

44
Jim
Different

Dynamic typing in PERL, part 2

```
$a = 2; # An integer  
$b = 3; # Another integer  
  
print '$a + $b = ', $a + $b, "\n";  
  
$jim = "Jim";          # A string  
print '$jim + $a = ', $jim + $a, "\n";
```

```
$a + $b = 5  
$jim + $a = 2
```

Using final

```
//Bad!
double pi = 3.141592653589793;
...
pi = -4; // Woops, accidental and erroneous redefinition
```

```
//Good
final double PI = 3.141592653589793;
...
PI = -4; // Compile time error:
          // Cannot assign a value to final variable 'pi'
```

Reference type examples

```
GpsPosition start = new GpsPosition(48.7758, 9.1829);
String name = "Simon";
LocalDate birthday = LocalDate.of(1990, Month.JULY, 5);
```

Language Fundamentals

- Literals

float and double

double d = 0.1;

0	0	1	1	1	1	1	1	1
1	0	1	1	1	0	0	1	
1	0	0	1	1	0	0	1	
1	0	0	1	1	0	0	1	
1	0	0	1	1	0	0	1	
1	0	0	1	1	0	0	1	
1	0	0	1	1	0	0	1	
1	0	0	1	1	0	1	0	

float f = 0.1F

0	0	1	1	1	1	0	1
1	1	0	0	1	1	0	0
1	1	0	0	1	1	0	0
1	1	0	0	1	1	0	1

Four ways representing 35

Code	Result
<pre>System.out.println("Decimal "+ 35); System.out.println("Binary " + 0b10_0011); System.out.println("Hex " + 0x23); System.out.println("Octal " + 043);</pre>	<pre>Decimal 35 Binary 35 Hex 35 Octal 35</pre>

Choose your output representation

```
System.out.println("35 as Binary (Base 2): " + Integer.toString(35, 2));  
System.out.println("35 as Ternary (Base 3): " + Integer.toString(35, 3));  
System.out.println("35 as Octal (Base 8): " + Integer.toString(35, 8));  
System.out.println("35 as Hexadecimal (Base 16): " + Integer.toString(35, 16));
```

results in:

```
35 as Binary (Base 2): 100011  
35 as Ternary (Base 3): 1022  
35 as Octal (Base 8): 43  
35 as Hexadecimal (Base 16): 23
```

Followup exercises

17. Pretty may not be pretty
18. Strange output

Know your limits!

```
System.out.println(1000000000);      // o.K.  
System.out.println(2147483647);      // o.K.: Largest int value 2^31 - 1  
  
System.out.println(10000000000L);    // o.K.: Using type long  
System.out.println(10000000000 );    // Compile time error: Integer number  
                                // larger than 2147483647 or  
                                // 2^31 - 1, Integer.System.out.println("i carrying double: " + i))
```

Literal examples

```
System.out.println("Hello");      // A String literal  
System.out.println(33452);        // An int literal  
System.out.println(34.0223);       // A double (floating point) literal  
System.out.println(2147483648L);   // A long literal
```

int literals

```
System.out.println("Value 1: " + 29);
System.out.println("Value 2: " + 0b11101);
System.out.println("Value 3: " + 0x1D);
System.out.println("Value 4: " + 035);
```

```
Value 1: 29
Value 2: 29
Value 3: 29
Value 4: 29
```

Followup exercises

19. Poor mans ASCII table
20. Integer value hexadecimal representation
21. Binary literals
22. Testing the limits (Difficult)
23. Why using braces in `System.out.println(. . .)` ?
24. Composing strings of literals and variables
25. Escaping double quotes
26. Supplementary string exercises

Just kidding ...

```
int year = MMXIV; // Roman numerals representation  
System.out.println("Olympic winter games: " + year);
```

Could this happen?

Olympic winter games: 2014

Language Fundamentals

- Arithmetic limitations

Strange things I

```
byte count = 91; // o.K.  
  
int i = 91;  
  
byte count2 = i; // Compile error: Incompatible types  
                  // Required: byte Found: int  
  
byte points = 130; // Compile error: Incompatible types  
                  // Required: byte Found: int
```

Strange things II

```
final int i = 91;  
byte count = i; // o.K.
```

Limited precision

```
float float2Power31 = Integer.MAX_VALUE + 1f; // 2^31  
  
float floatDoubleMAX_VALUE = 2 * float2Power31 * float2Power31 - 1f; // 2^63 - 1  
  
System.out.format("Float value: %f\n", floatDoubleMAX_VALUE);  
System.out.println("Expected value: " + Long.MAX_VALUE);
```

Result:

```
Float value: 9223372036854776000.000000  
Expected value: -9223372036854775807  
-----  
Difference: 193
```

Nearest float to 2.1

```
//Print 15 fractional digits
DecimalFormat df = new DecimalFormat("#.##################");

System.out.println(df.format(Float.intBitsToFloat(
    0b0_1000000_000011001100110011001100110
))));

// The smallest possible step above previous value
System.out.println(df.format(Float.intBitsToFloat(
    0b0_1000000_000011001100110011001100111
))));
```

```
2.09999904632568
2.10000143051147
```

FloatConverter

IEEE 754 Converter (JavaScript), V0.21

Value:	Sign	Exponent	Mantissa
+1		2 ³	1.3875000476837158
Encoded as:	0	130	3250586
Binary:	<input type="checkbox"/>	<input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
You entered	<input type="text" value="11.1"/>		
Value actually stored in float:	11.100003814697265625		
Error due to conversion:	3.814697265625E-7		
Binary Representation	01000001001100011001100110011010		
Hexadecimal Representation	0x4131999a		

+1 -1

Language Fundamentals

- Conversions

Widening from byte literal to short

```
byte b = 42;
```

```
short s = b;
```

```
System.out.println(s);
```

0	0	0	0	0	0	0	0	0
0	0	1	0	1	0	1	0	0
0	0	1	0	1	0	1	0	0

Result: 42

Narrowing from **int** literal to **char** variable

```
System.out.println(65);
```

```
char c = 65; // Narrowing
```

```
System.out.println(c);
```

```
//Type cast char to int (widening)
```

```
System.out.println((int) c);
```

Result: **65**

A

65



0	1	0	0	0	0	0	1
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	1	0	0	0	0	0	1
0	0	0	0	0	0	0	0

A widening “ladder”

```
byte b = 42; // Narrowing: constant int literal to byte
short s = b; // Widening
int i = s; // Widening
long l = i; // Widening
float f = l; // Widening
double d = f; // Widening
```

A narrowing “ladder”

```
double d = 14.23;
float f = (float) d;    // Narrowing
long l = (long) f;     // Narrowing
int i = (int) l;       // Narrowing
short s = (short) i;   // Narrowing
byte b = (byte) s;     // Narrowing
```

Followup exercises

27. [int and char](#)
28. [float vs. double](#)
29. [int to char narrowing problems](#)
30. [Get a byte from 139](#)
31. [Ariane, I miss you!](#)
32. [Reducing long to int \(difficult\)](#)

Language Fundamentals

- Operators and expressions
 - Arithmetic and logical operators

The binary plus operator

```
byte a = 4;  
int result = a + 5;  
System.out.println(result);
```

Operand
Type: byte

Operator

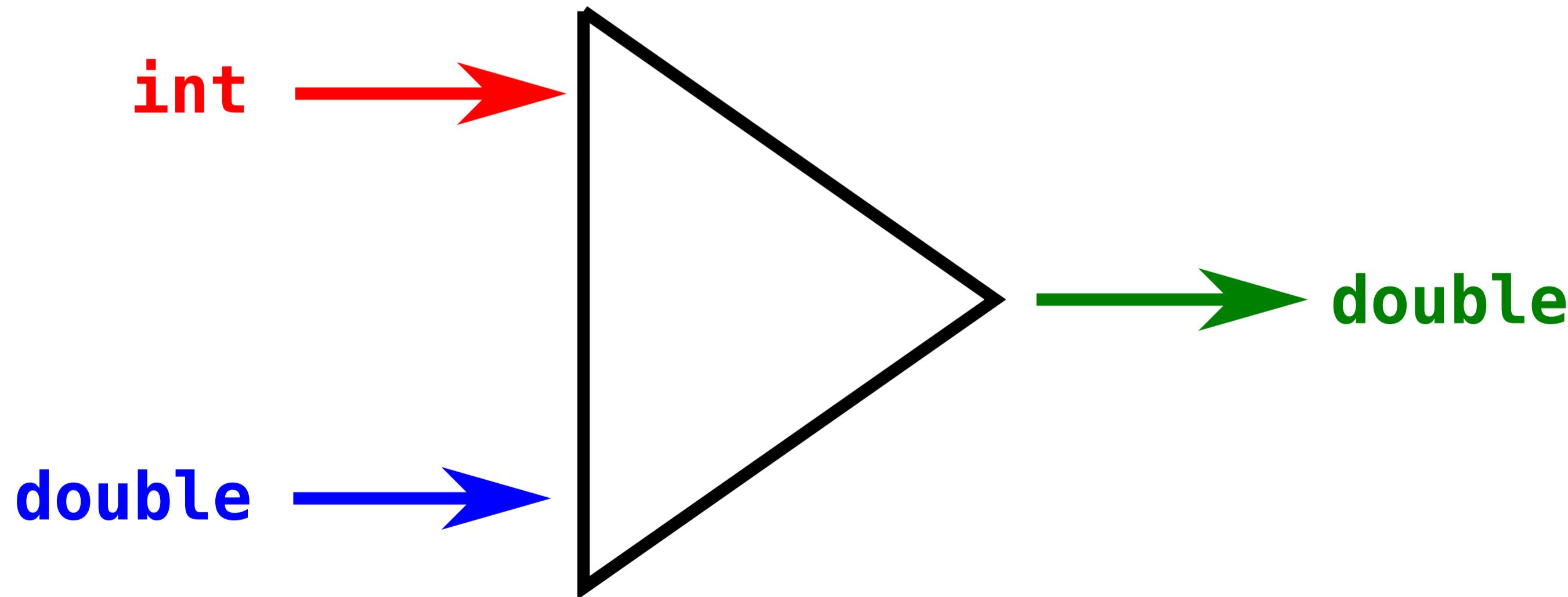
Operand
Type: int



Output: 9
Type: int

Binary operator output type

```
int a = 7;  
double d = 2.3;  
System.out.println(a + d);
```



Followup exercises

- 33. Calculating a circle's area
- 34. Dividing values
- 35. Strange things with operator ++
- 36. Adding values
- 37. Representational float and double miracles

Detecting arithmetic overflow (Java 8+)

```
try {
    int sum = Math.addExact(2147480000, 2147480000);
    System.out.println("sum = " + sum);
} catch (ArithmaticException ex) {
    System.err.println("Problem: " + ex.getMessage());
}
```

Problem: integer overflow

Dividing by zero

```
double f = 34.3 / 0;  
System.out.println("Value: " + f);
```

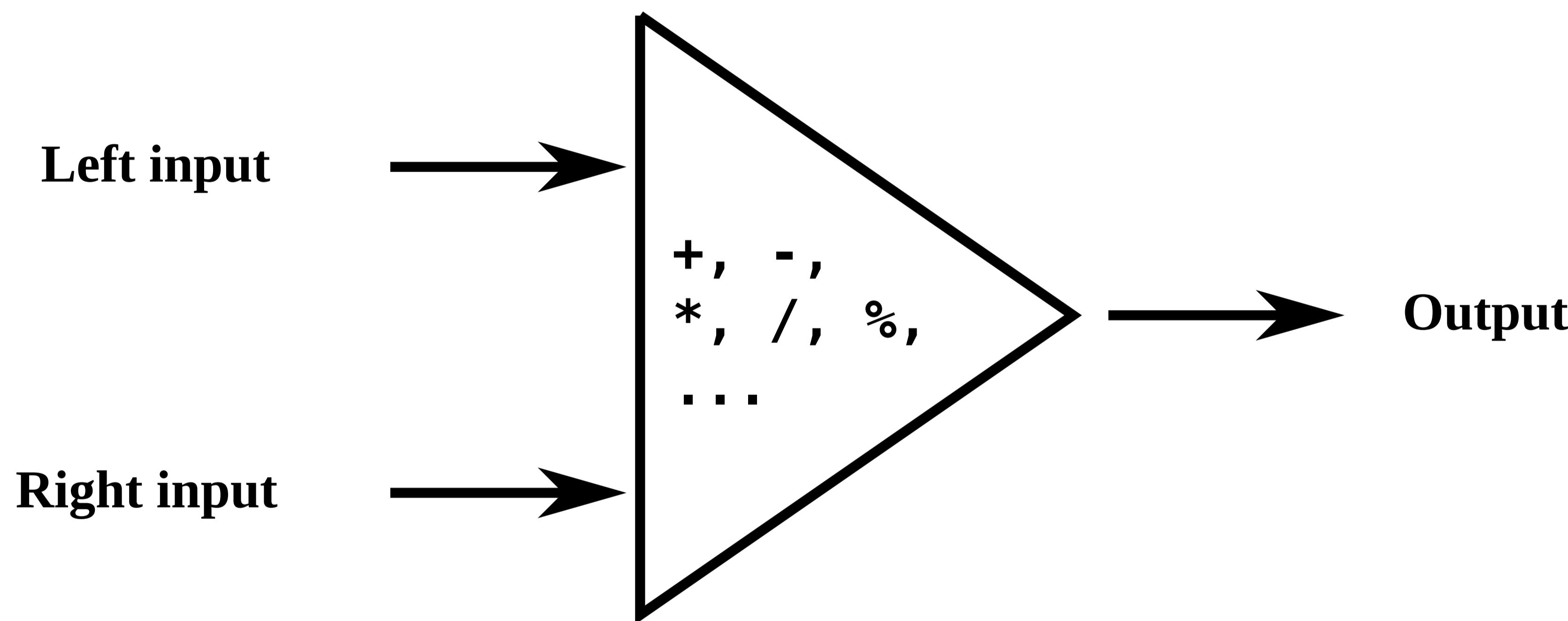
Value: Infinity

Watch out: “Silent” error!

Followup exercise

38. Expressions involving infinity

Generic binary operator



The modulus operator %

Get a division's remainder:

```
// Fair distribution of nuggets
// among gold diggers
int nuggets = 11,
    diggers = 3;

System.out.println("Nuggets per digger: " + nuggets / diggers);
System.out.println("Remaining nuggets: " + nuggets % diggers);
```

```
Nuggets per digger: 3
Remaining nuggets: 2
```

Binary operator type examples

Left	Right	Out	Examples
boolean	boolean	boolean	, &, &&, , ^
int	int	int	
int	long	long	
byte	byte	int	
double	float	double	+,-,*,/,% (read here!)
int	float	float	
char	byte	int	

No binary + operator yielding byte

```
byte a = 1, b = 2;  
  
byte sum = a + b; // Error: Incompatible types. ①  
                  // Required: byte  
                  // Found: int
```

Followup exercises

39. `int` to `short` assignment
40. `int` to `short` assignment using `final`
41. Calculating a circle's area avoiding accidental redefinition
42. Turning weeks into seconds
43. Turning seconds into weeks
44. Using predefined Java™ standard library constants
45. Converting temperature values
46. Time unit conversion
47. Interest calculation
48. Summing `short` and `char`

The logical "and" operator &

Boolean “and” of two operands:

```
boolean examSuccess = true,  
        registered = false;  
  
boolean examPassed = examSuccess & registered;  
  
System.out.println("Exam passed:" + examPassed);
```

Exam passed:false

Followup exercise

49. Operator & vs. &&

Language Fundamentals

- ➡ Operators and expressions
 - ➡ Assignment operators

The `+=` operator

Increment variable by right hand value:

```
int a = 4;  
a = a + 2;  
System.out.println("Value:" + a);
```

```
int a = 4;  
a += 2;  
System.out.println("Value:" + a);
```

Value:6

Followup exercise

50. Strange addition

The &= operator

Logical and operation:

```
boolean examSuccess = true,  
        registered = false;  
  
examSuccess = examSuccess & registered;  
  
System.out.println(  
    "Exam success:" + examSuccess);
```

```
boolean examSuccess = true,  
        registered = false;  
  
examSuccess &= registered;  
  
System.out.println(  
    "Exam success:" + examSuccess);
```

Exam success:false

Arithmetic assignment operators

= Assign right to left operand

Example using %=

+= Assign sum of operands to left operand

-= Assign difference of operands to left operand

*= Assign product of operands to left operand

/= Assign quotient of operands to left operand

%= Assign remainder of operands to left operand

```
int value = 13;  
value %= 5;  
System.out.println("Result=" + value);
```

Result=3

Logical assignment operators

`&=` Assign logical “and” of operands to left operand

`| =` Assign logical “or” of operands to left operand

Followup exercise

51. Understanding `+=`

Language Fundamentals

- ➡ Operators and expressions
 - ➡ Unary operators

Increment operator ++

Increment variable by 1:

```
int a = 4;  
  
a = a + 1;  
  
System.out.println("Value:" + a);
```

Shorthand version:

```
int a = 4;  
  
a++;  
  
System.out.println("Value:" + a);
```

Value:5

Different range behaviour!

Increment variable by 1:

```
byte value = 127; // Max possible value  
value = value + 1; // Error: Required type: byte  
                      // Provided:int  
System.out.println(value);
```

Shorthand version:

```
byte value = 127; // Max possible value  
value++; // o.K., will cycle through range  
System.out.println(value);
```

Does not compile

Value: -128

Cast required

Increment variable by 1:

```
byte value = 127; // Max possible value  
value = (byte)(value + 1); // cast required,  
           // possible overflow  
  
System.out.println(value);
```

Shorthand version:

```
byte value = 127; // Max possible value  
value++; // cycle through range,  
          // no cast required.  
  
System.out.println(value);
```

Value:-128

Prefix and postfix notation

pre-increment	post-increment
<pre>int a = 4; int b = ++a; System.out.println(b);</pre>	<pre>int a = 4; int b = a++; System.out.println(b);</pre>
Output: 5	Output: 4

Followup exercise

52. Three ways expressing the same

Operator examples

Shorthand	Operation	Explicit
<pre>//Integer operations i--; i += k; i %= 3; // boolean - nothing appropriate -</pre>	<p>Decrement by one Raise by k's value assign modulus of 3</p> <p>Switching true <--> false</p>	<pre>//Integer operations i = i - 1; i = i + k; i = i % 3; // boolean b = !b;</pre>

Followup exercises

53. Guessing results
54. Cleaning up the mess

Language Fundamentals

- » Comments

Multi line comment:

```
int a;  
/* We define a variable. Then  
   subsequently a value is being assigned */  
a = 33;
```

End of line comment:

```
int a; // We define a variable.  
a = 33; // Then subsequently a value is being assig
```

Inline comments

```
int strength = a /* fixed value */ + b /* age */ + c /* courage */;
```

being run-time equivalent to:

```
int strength = a + b + c;
```

Javadoc™ comments

```
/**  
 * Describing rectangles. ❶  
 */  
public class Rectangle {  
  
    /**  
     * Setting a rectangle's width.  
     *  
     * @param width The rectangle's new width. ❷  
     *  
     */  
    public void setWidth(double width) {  
        // Implementation yet missing  
    }  
    ...  
}
```

